SENSORY RESPONSE SYSTEMS
Ryan Jordan

Overview:

- Performance works involving perception of the world via the body. Performances aim to fully absorb the audience and performer – eventually leading to ASC

- Bodily expression – sensors – gesture

- Expressions of emotions, etc. via movement, manipulation and augmentation of the body with technology

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Sensor costume:

- Large, flowing fabric engulfing performer
- Motors inside fabric controlled by sensors on performers body – move fabric
- Sensors on body control sound and light
- Sensors to resemble muscle tendons
- Attempting to alter form, space, and time perception

Images from http://images.google.com

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Sound:

- Hausa cult of possesion-trance, Nigeria
  - Hyperventilation (too much breath) + hypoventilation (too little breath)
  - Dancing
  - Suggestion – mental and spatial
  - Sensory overloading – visual and audible
  - Music – 120-200+ bpm. Drum, lute, rattle, voice
  - Visual – night time, kerosene lamp
- Tekkno
  - repetitive beats and melodies
  - fast tempo
  - mirror ASC environment of Hausa
- Noise
  - Suggestion
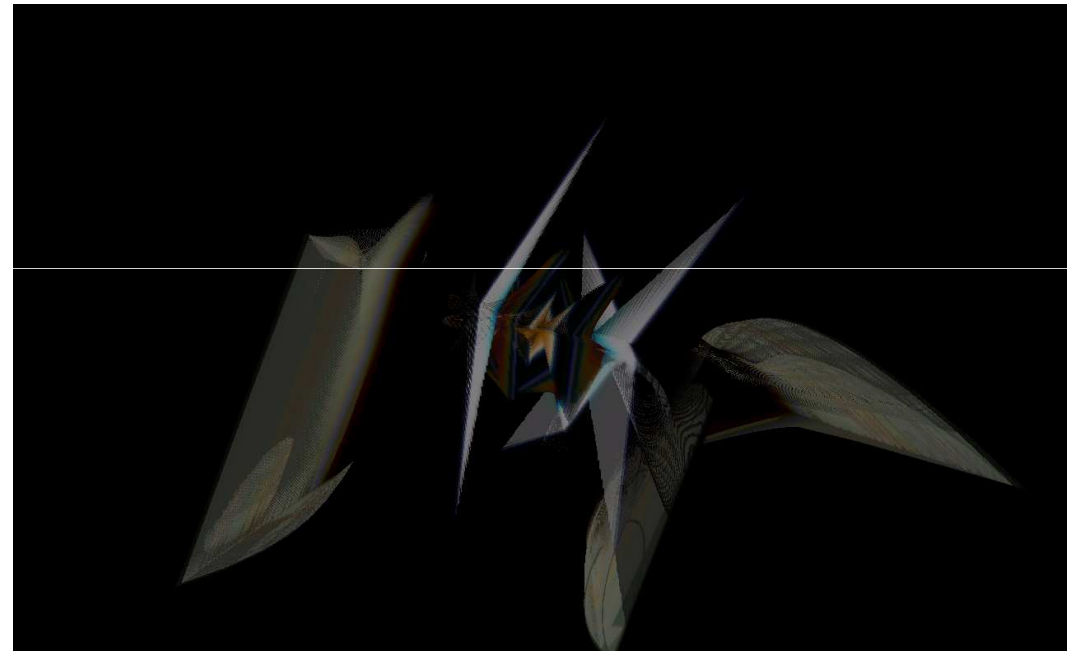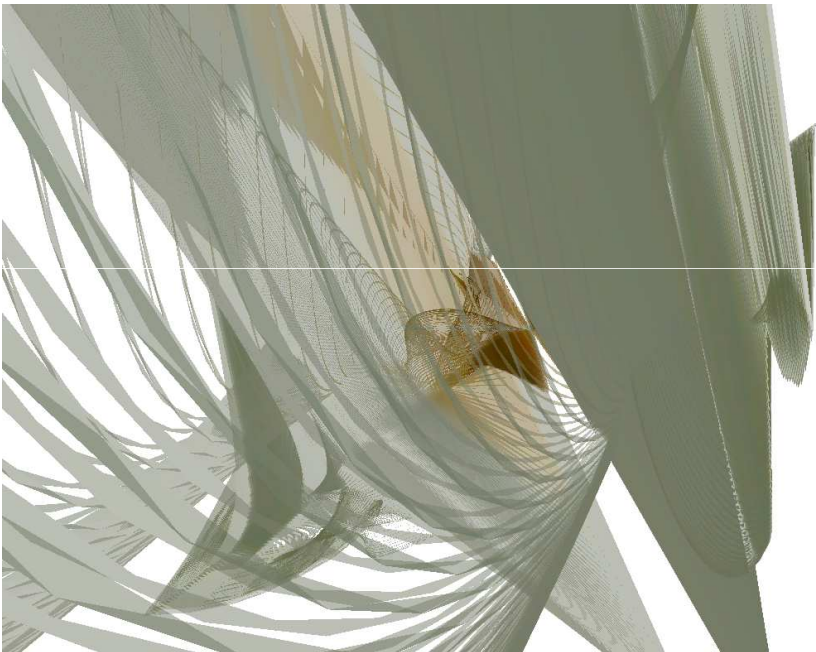 - Sensory overloading
- Hypnosis
  - Sensory focal point

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Lights/visuals:

- ## Stobe light
  - Sensory overstimulation

- ## Stereoscopic screens (3D)
  - Interaction with performer – aim to emerse audience

Images from Immemer by Ryan Jordan, 2008.